For the third assignment we had a group of five. I found it to be a worthwhile experience working on programming related work in a group because I have never done that before. I quickly figured out the up-sides and down-sides of collaborative programming.

Over the course of the assignment we had two face-to-face meetings and two meetings online through instant messaging. The two face-to-face meeting I found very productive, because we were able to easily distribute parts of the assignment amongst group members and discuss what had to be done. The online meetings were just as productive but slower.

For my part in the assignment I did everything centred around iteration tasks including adding and removing tasks from iterations. I also worked a bit with Sam on the iterations part as well handling the deleting. It was recommended that instead of deleting we archive but for iterations I didn’t really see the point of archiving them because, the iteration didn’t have a unique or distinct identifier so it didn’t seem necessary to keep.

I also did small aesthetic based things for the project like making most pages’ modal, altering sizes and setting minimum sizes.

Overall I think I did well, my code isn’t that well documented but the program works with no errors (or none that I know of) and I didn’t really have trouble coding anything because I could bounce ideas off of group members. The only thing I disliked about the assignment was that even though in our first meeting we agreed that we wouldn’t make changes to other people’s work without discussing it with them first, and one person decided that they were exempt from this and did it multiple times anyway.